

WHAT'S NEW IN

InDesign CS3

creativetechs

TRAINING & PRODUCTION SUPPORT



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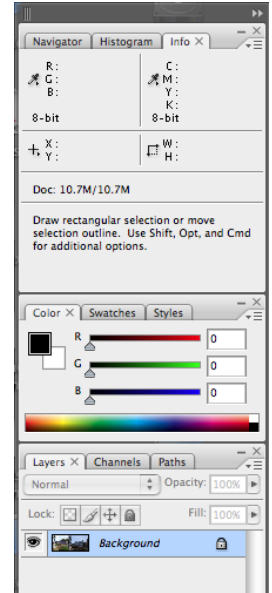
<http://creativetechs.com/tips>

What's new in InDesign CS3

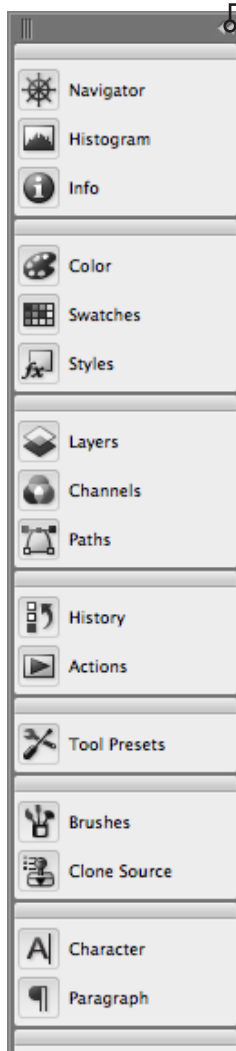
InDesign's new look — Panels

To start off the changes to CS3, the interface has been given a refresh that updates the look of previous versions. The newest change is the replacement of the **Palettes** with **Panels**. There are many cool things you can do with the panels but it takes a few tries to get them where you want them to be.

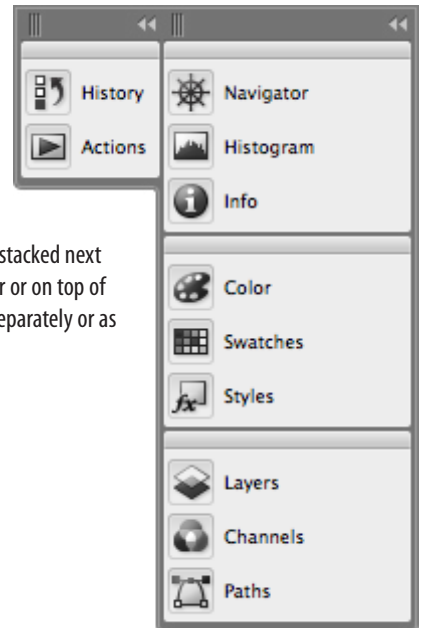
Panels can be grouped together or stand alone, snapped to the edge of the screen.



By dragging here, it **expands the panels** to include the icons and words.



By clicking here, it **expands the dock** or **collapses to icons** (or icons and words).



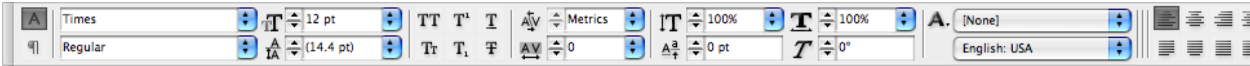
They can be stacked next to each other or on top of each other separately or as a group.

>New in CS3 are preferences for panels
InDesign>Preferences>Interface

Tool Bar, Control Bar and Menus

Expanded/Extended control pane

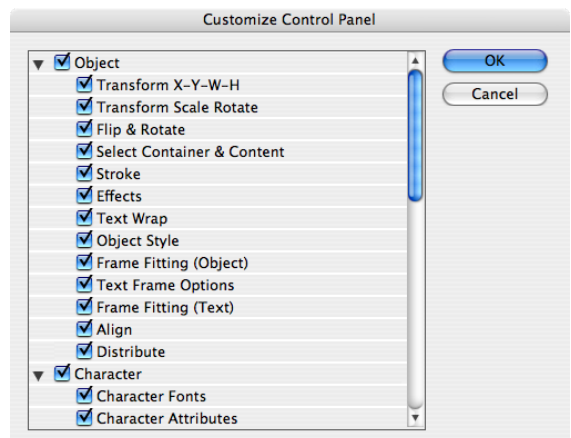
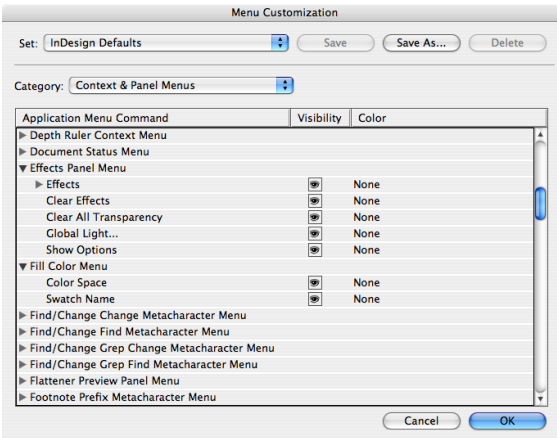
This Control bar may not look much different but don't be fooled, it really has changed.



Before, you had to choose between your Paragraph formatting controls and your Character formatting controls, now you can have both up at once... as long as you have a very wide screen.



The Control Bar and Menu can now be customized to show what you want, and hide things you don't need.

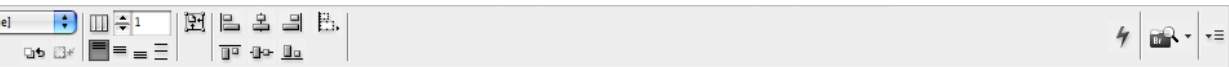
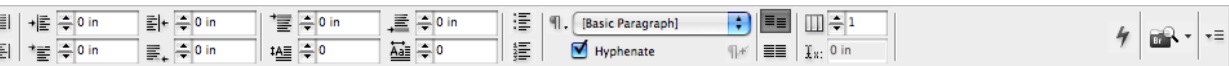


Icons at your Command

Yet another feature is the Command Bar, giving the interface an added dose of icons for many of the menu and object command



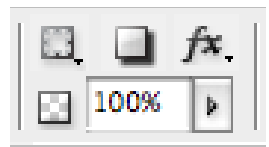
>Window>Object & Layout>Command Bar



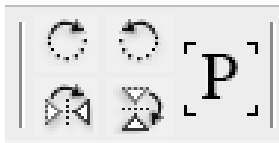
Added features under Align, now you can ...

- ✓ Align to Selection
- Align to Margins
- Align to Page
- Align to Spread

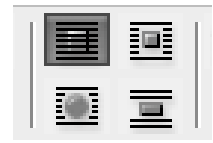
Effects (opacity, drop shadow, blending modes and new object effects) can be applied through the control bar.



You can now rotate and flip without going under the Control Bar drop-down menu.



Text Wrap can now be applied through the control bar as well as its own Panel



> Hold down the option key when you use these and it will duplicate the object and apply the rotation or flip



Placing files

Place multiple images at once

Now InDesign has a loaded cursor with a Preview of the image to be placed. It also allows for multiple images to be placed at once, indicated by a number in the placed cursor.

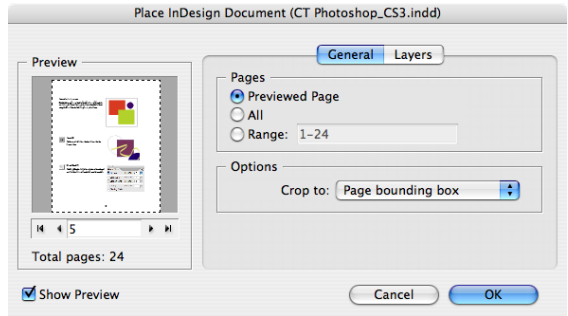


> When placing images, you can hit the ESC key and skip an image in the place process

Place InDesign Files into an InDesign file

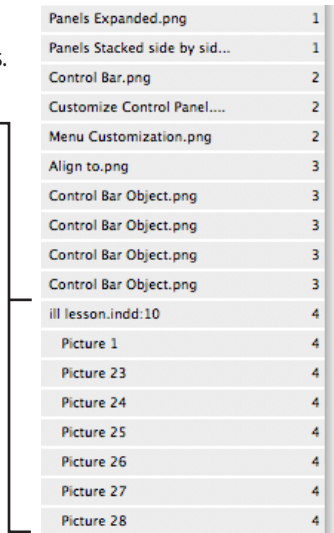
No longer do you need to save out an INDD file as a PDF to import into another INDD file. Now, you can import an INDD file, edit it and update it (treat it like any link graphic or image) and be able to move it and scale it without hassle.

> When placing INDD, choose the Show Import Options box or hold down OPTION and then click place to be able to choose the page or pages you want to import.



A more organized Links Panel

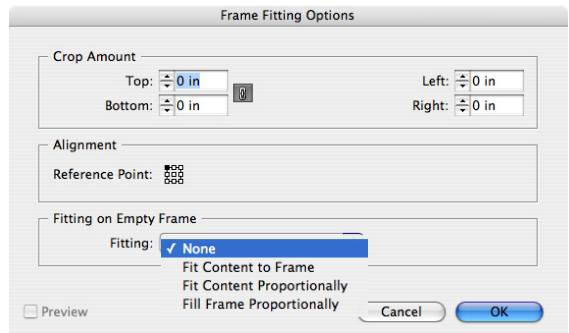
The Links Panel can now be arranged by Name, Page, Type or Status. Better yet, you can see what link items are in a placed InDesign file, nicely nested with the name of the placed file.



Fitting and Editing Placed Graphics

Place images the way you want to, at the size you want to

Every time you import an image or graphic, it always comes in at 100% size the file was created. Not anymore, you can now choose the same fitting options for text and graphics, *but now you can apply these option to the container before you place images.*



Double Click

Now when you import an image or graphic, you can edit the image size and placement in the container without having to go choose the Direct Selection Tool or the Position Tool. Double-click on the placed item and *the Selection tool will automatically convert to the Direct Selection Tool.* Double click again and back it goes to the Selection Tool.



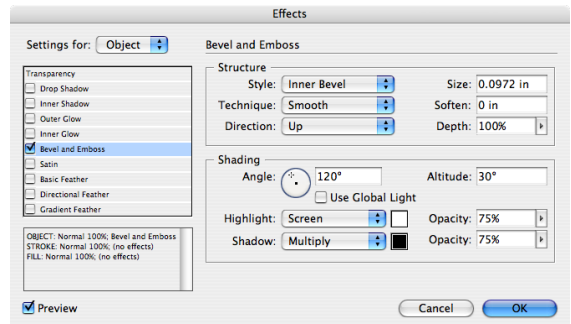
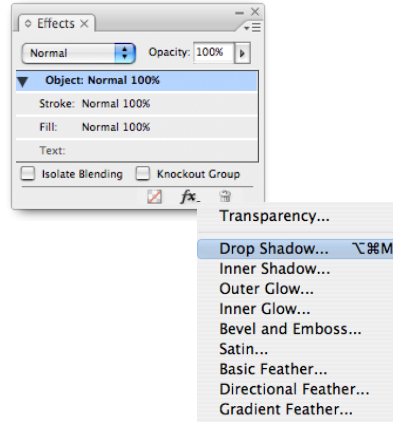
Object Effects

Goodbye Transparency, Hello Effects

No Transparency has not gone away, but it has disappeared from the Window Menu and is no longer called Transparency. In its place is the **Effects Panel**.

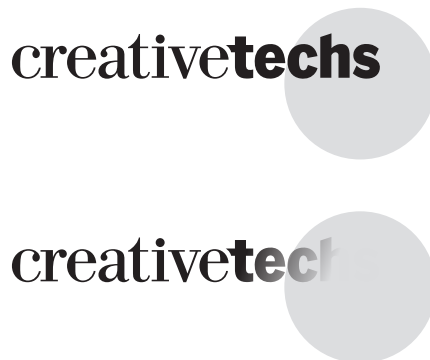
The Effects Panel includes all the Transparency Palette used to have, but now it gives you control over Object transparency, Stroke transparency, Fill transparency and Text transparency, **independently of each other**.

Now included in CS3 is Effects, same as Photoshop. Bevel, emboss, drop shadow, inner and outer glow have all been added. Global light has also been added to keep the light direction consistent across your InDesign document.



Fade to black... or nothing at all

Using gradients in InDesign, you were never able to fade to nothing, until now. Using the new **Gradient Feather**, you can create a gradient that fades to nothing, or better yet, fade any object, container or image to nothing



Pages

Pages with a view

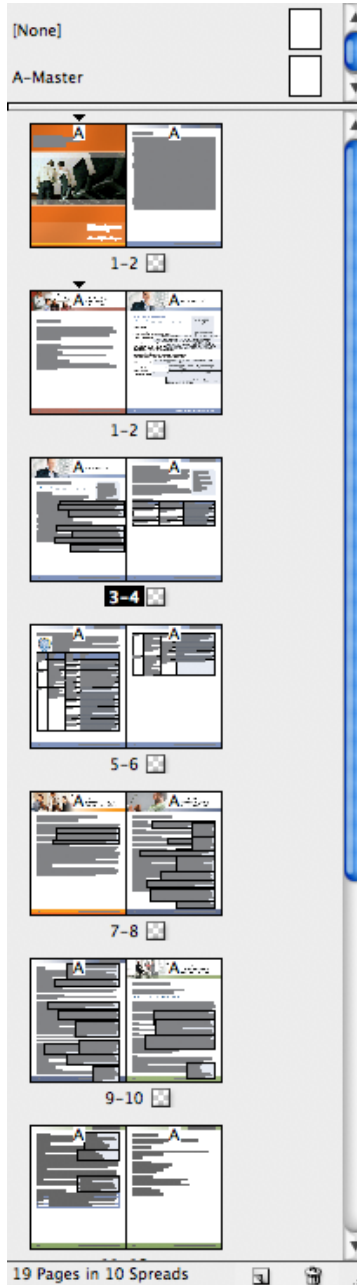
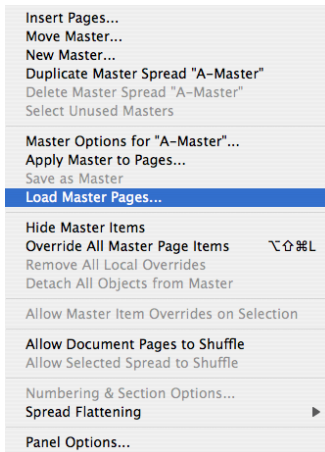
The Pages Panel now displays a thumbnail of the page. Guess no longer what page has what content on it, you can now see it clearly. Also, Adobe added an additional "Extra-Large" thumbnail option to make them bigger than the usual small, medium or large options before.

To Scroll through the page thumbnail, you can now use your hand (tool) to drag up or down the panel to get the pages you want.

A little known shortcut from older versions of InDesign is Command + J which lets you enter a page number of the page you want to get to fast. Now in CS3, Command + J opens a dialog box (like Quark did back in version 3.1)

Master Plan

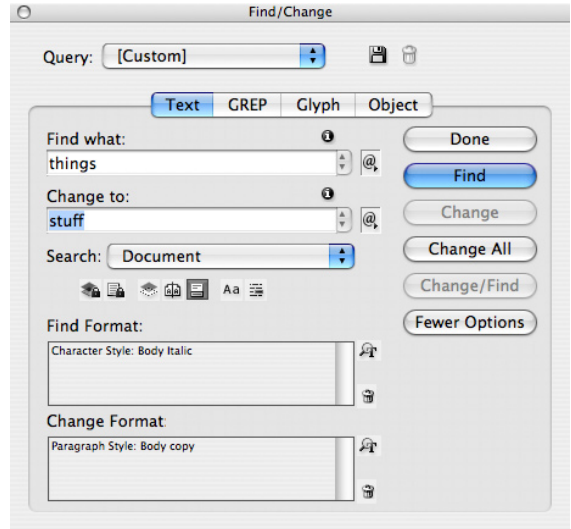
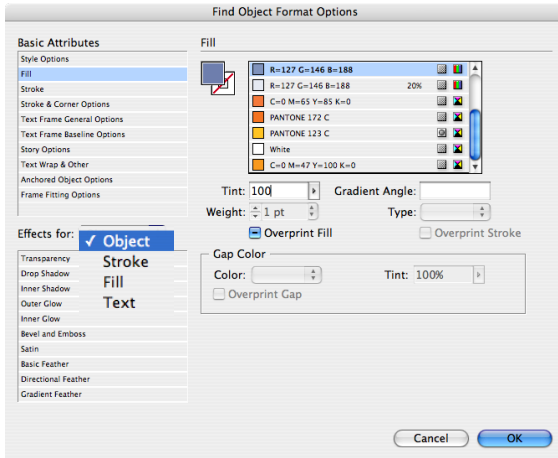
InDesign CS3 now lets you import Master Pages from other INDD files, directly into your current document. No longer do you have to copy and paste content from one to another.



Bits and Pieces

Find anything, anywhere... in InDesign

The Find/Change feature has been beefed up substantially. Before you could refine your search for specific text with a style applied. Now you can search for fill, stroke, opacity of objects or type, search and edit variables like phone numbers and also search for objects with effects applied to them.

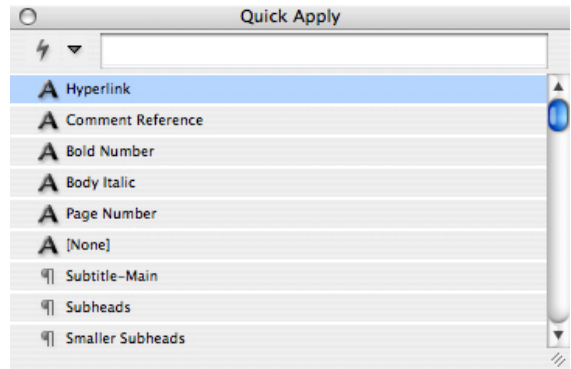


Make it fast!

Quick Apply now lets you apply styles as in CS2 but it adds Object styles to its list of styles to apply as well as many other things like menu commands. **Command + Return brings up Quick Apply.**

- ✓ Include Paragraph Styles (p:)
- ✓ Include Character Styles (c:)
- ✓ Include Object Styles (o:)
- ✓ Include Menu Commands (m:)
- Include Scripts (s:)
- ✓ Include Table Styles (t:)
- ✓ Include Text Variables (v:)
- ✓ Include Cell Styles (e:)

Show Hidden Menu Commands



Long Document Features

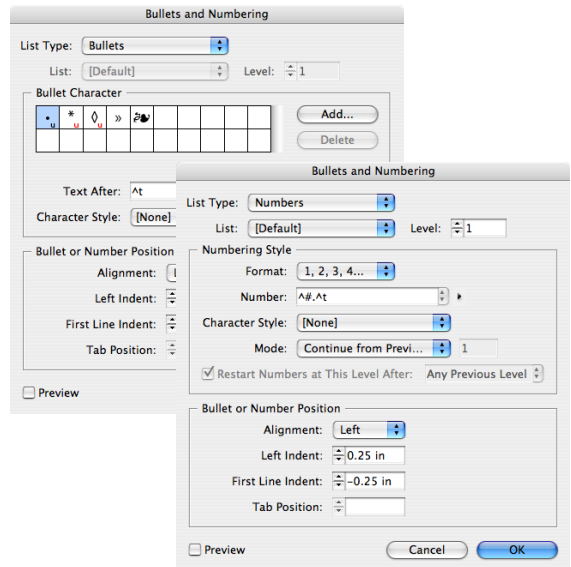
The long and short of it

CS3 added a few new features for those who create long documents. Features such as headers and footers, and Time and Date stamps. *These are defined and deployed as Variables from the Type menu*

- Chapter Number
- Creation Date
- Custom Text
- File Name
- Last Page Number
- ✓ Modification Date
- Output Date
- Running Header (Character Style)
- Running Header (Paragraph Style)

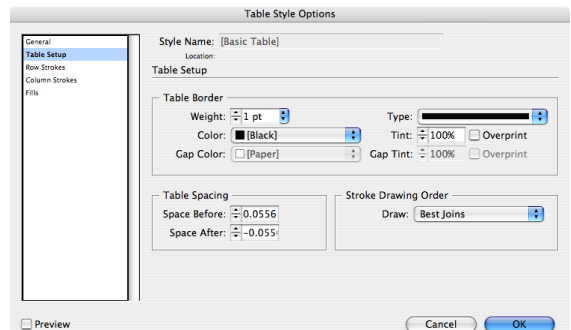
Make a list, check it twice

CS2 added Bulleted and Numbered Lists and CS3 they have been improved to better suit the needs of lists. You can now start numbering at a number other than 1 and better format the numbers and bullets to suit your needs and desires.



Styles, Styles Everywhere

Since the beginning of tables, when you wanted to apply a fill, stroke or text formatting to a cell, row or column, you had to select each item and repeat that operation with each and every cell. No longer is that necessary, welcome the Table Cell and Tables Styles. These work just like Object styles, and Paragraph and Character Styles. Make up a style and apply it everywhere. You can set indents, fills, strokes, and just about everything else.



CREATIVETECHS HELPS PEOPLE WORK SMARTER

The design industry evolves with technology. New tools help designers take ideas further, faster, and more cost effectively. Yet, with the newest versions of Adobe Creative Suite, many production habits that worked five years ago are no longer appropriate today.

WE USE THESE TOOLS.

We've been in the trenches. We've worked and sweated, and produced (under deadline of course) using the same software you work with every day. When we offer advice, demonstrate a technique, or help troubleshoot a problem, our perspective comes from the experience of doing real-life work.

LEARN NEW SKILLS — WHAT STYLE FITS YOU BEST?

Not everyone learns the same way. Some designers enjoy full-day classes that cram in tons of information and tips. Others prefer hands-on coaching that lets them focus on their current projects. Still others prefer shorter mini-workshops that let them pick up new skills, and get back to work in a couple hours. You pick the style that works best for you.

WE'LL KEEP YOU AHEAD OF THE CURVE.

Electronic production is a moving target. Most designers don't realize that TIFF and EPS files are a thing of the past. So are clipping paths. Yes, really. Things have changed a lot in the last several years — methods that worked great just a few years back, may no longer work so well. We can get you back out in front of the curve.

TRAINING IS PROACTIVE.

Without regular training, many designers rely on habits that don't keep up with today's creative industry. Changes are coming at an accelerated pace — and regular training opportunities help keep your creative team healthy and updated with shifts in the design community.

COMMIT TO YOUR GROWTH.

Keep your skills sharp, and invest in your own professional growth. The reality is that without ongoing learning, the majority of people fall back on the way things were always done — whether those techniques fit today's tools or not.

Call CreativeTechs to schedule the training you and your team need today.

It doesn't matter if you're a small studio, or large creative team; you need to be working on your skills.

>> 206.682.4315 >> www.creativetechs.com